

MEMBER TRACK RULES

General

1. No one is to enter the track without permission of MSR personnel. We will group vehicles as necessary. Check the session groupings when you check in at the office.
2. Paddock speed limit is 15 miles per hour.
3. If you are not familiar with the track, it is recommended that you ride with someone who is. All new drivers must go through an MSR orientation class. Take the first couple of laps SLOWLY until you feel comfortable with portions of the track that you cannot see.
4. **THIS IS NOT A RACE!** Take time to find entry points, apexes, and track out points for each corner, braking points into corners, and landmarks that might help with some of the blind turns awaiting you over the hills.
5. Off-course excursions/spins:
 - A. In the event that a driver loses control and is in jeopardy of leaving the track surface, drive straight off the track, slowing until gaining control, then drive cautiously back on to the track. If visibility is impaired, wait for instructions from 'control'.
 - B. Two wheels off - slow to gain control, then cautiously return to the track surface. Forcing the vehicle back on to the track could cause a spin across the track.
 - C. Four wheels off - same as above, except that the driver is required to return to the hot pits for the grid marshal to check the vehicle for any damage, before returning to the track.
 - D. Loss of control causing a spin on the track surface - Gain control of the vehicle and continue, being aware of other vehicles on the track.
 - F. If your vehicle becomes disabled pull off to the inside of a corner and **REMAIN INSIDE YOUR VEHICLE.** The only reason you should get out of your vehicle is if it is on **FIRE!**
 - E. Two off-course excursions and/or spins on the track, in any session, will be cause for a black flag condition. Return to the hot pit and speak to the grid marshal. Three spins means the end of your session.
6. BE SAFE AND HAVE FUN!

Drivers

1. Members in good standing, may drive on the track, provided that they have one of the following:
 - A. Current racing license
 - B. A certificate of completion from a professional driving school
 - C. Proof of participation in at least three performance driver education events
 - D. Have completed MSR orientation course and have had a solo check ride by MSR staff
2. Member guests that desire to drive on the course, at speed, must meet the same requirements as the member. Member are responsible for session fees of guests. The number of guest drivers is limited by membership type. Member must be present in order for his or her guest to be able to drive. Guest must complete a guest driver registration form each time they come out. This form also requires the members signature each time as well.
3. Access to the track is only granted by the grid marshal. The grid marshal also reserves the right to prohibit access to the track if he or she deems that a driver's experience level, vehicle worthiness, or attitude is a safety risk.
4. Drivers are required to have Snell approved helmet: SA90 or later for cars, M90 or later for motorcycles, as well as SFI rated fire suit.
5. A current medical profile must be on file for each driver and must furnish proof of a complete physical within the last two years.
6. Each driver is responsible for learning the names and locations of all corners on track, as this will be the means for giving instructions while on the track.

Equipment

1. Each vehicle must have an annual tech inspection sticker displayed in the area of the windshield before being driven on the track, with the exception of touring laps. The tech sticker will be issued following a successful annual tech.
2. All vehicles must be maintained at the level of the most current annual tech. Motorsport Ranch reserves the right to require additional technical inspections as necessary.
3. All open cars, including convertibles, must have a roll bar, except for touring laps.
4. A 4,5, or 6 point harness is strongly recommended in all vehicles.
5. A fire extinguisher, securely mounted, is recommended in all vehicles.

On Track Communication

1. All vehicles on the track are under control of the grid marshal at all times. Follow all instructions. Examples:
 - A. "The course is green" - Drivers may enter the track or a previous incident has been cleared.
 - B. "Caution on course. A red Yugo has spun in Little Bend" - Proceed with caution in the area of the incident. No passing allowed prior to the incident. (Yellow Flag condition).
 - C. "Red flag condition" - A dangerous situation exists on the track. Come to a stop as quickly and safely as possible, near the edge of the track and await further instructions.
 - D. "Black flag all" or "Black flag red Yugo" - Return to the hot pits and see the grid marshal immediately.
 - E. "Checkered flag" - This session is over. Take a cool down lap and pit in.
2. All track locations will be referenced to by the corner names.
3. Standard racing flags will be displayed at the entry to the Rattlesnake series of turns. Driver responses shall be as follows:
 - A. Green flag - Track is clear.
 - B. Yellow flag - Caution, no passing allowed.
 - C. Red flag - Danger come to a safe spot and stop on the edge of the track.
 - D. Black flag - If pointed at YOU, you are the only offender, make your way to pit road.
 - E. Blue with diagonal yellow stripe - you are holding up traffic, allow them to pass on the next available passing straight.
 - F. Checkered flag - Session is over, make your one cool down lap and pit in.

Passing

1. Passing is only allowed on the three main straights and the short straight between Little Bend and Buzzard Neck (Turns 3 and 4).
2. All passes must be completed prior to turn in at the next corner.
3. Drivers being overtaken are to remain on their normal line. It is the overtaking drivers responsibility to make a safe, clean pass.
4. If a driver notices a car in their rear view mirror for several turns, please allow that driver to pass at the next available passing straight. Blocking will be cause for a visit to the grid marshal.
5. If you notice a driver is not paying attention to his or her mirrors, make your way to the grid marshal to warn them about the negligent driver.

WELCOME TO MOTORSPORT RANCH!